

Art

LOWER DIVISION

ART 100. Global Perspectives in Art (3). Designed for the non-art major, this course explores contemporary art from around the world. The social, political, and cultural contexts in which the art was produced is explored. [Does not apply toward art studio, art history, or art education majors/minors. DCG-n. GE.]

ART 103. Introduction to Art History (3). Survey of Western art from prehistoric times to the modern period. [GE.]

ART 104B. Ancient Art (3). Prehistoric, Mesopotamian, Egyptian, Aegean, Greek, and Roman art. [GE.]

ART 104C. Medieval Art (3). Early Christian, Byzantine, early medieval, Romanesque, and Gothic art. [GE.]

ART 104F. Renaissance Art (3). Italian and Northern European artists during the Renaissance. [GE.]

ART 104G. Baroque Art (3). Rubens, Rembrandt, and other artists, 1600-1750. [GE.]

ART 104H. 19th Century Art (3). European art from the neoclassical to the post-impressionist periods. [GE.]

ART 104I. 20th Century Art (3). Survey of painting and sculpture in the 20th century. [GE.]

ART 104J. American Art (3). Survey of art covering major artists, stylistic movements, and cultural trends within the borders of the US from the Colonial Period to WWII. [DCG-d. GE.]

ART 104K. Africa, Oceania, the Americas (3). African, Native American, and Oceanic art. Various approaches to, and concepts of, art in these cultural regions. [DCG-n. GE.]

ART 104M. Latin American Art (3). History of art and architecture of Mexico, Central America, South America, and the Caribbean from 1500 BCE to the present. Considers the social, political, and cultural contexts in which this art was produced. [DCG-n. GE.]

ART 104N. Asian Art (3). Surveys the visual arts of India, China, and Japan in the context of each country's diverse religious, cultural and political histories. [DCG-n. GE.]

ART 105B. Fundamentals of Drawing (3). Training in fundamentals of drawing: form, space, organization, composition. Various drawing materials and techniques. [GE.]

ART 105C. 2D Foundations (3). Concepts of line, texture, value, shape, color, and composition in the context of 2-dimensional space. Discussion of the nature of visual perception including illusions and cultural influences on perception. [GE.]

ART 105D. 3D Foundations (3). Introduction to materials, techniques and concepts of organizing forms in three dimensions. Discussion of 3D design principles and history in relation to arts, architecture, products and prototype design. [GE.]

ART 106. Painting I (3). Training in the fundamentals of painting: color, composition, and technical issues. Develop visual principles through various subject matter. [Rec: ART 105B and ART 105C or IA. GE.]

ART 107. Printmaking I (3). Introduction to the contemporary practices and aesthetics of printmaking. Concentration on basic relief, intaglio, monotype and/or lithography methods. [Rec: ART 105B and ART 105C. GE.]

ART 108. Graphic Design I (3). Introduction to principles, tools and methodologies of graphic design. Introduction to industry-standard software including Adobe Illustrator, InDesign, and Photoshop within the context of visual problem-solving. [GE.]

ART 109. Sculpture I (3). Introduction to sculpture and three-dimensional thinking and vocabulary. Techniques include fabrication in steel, fibers and wood, reduction in stone or plaster and found objects. Presentation of correct tool usage and safety issues. [GE.]

ART 112. Scientific Drawing I (3). Development of skills in the observation and accurate rendering of scientific subjects. [Prereq: ART 105B or IA.]

ART 122. Life Drawing I (3). Study of the form of the human figure from direct observation. Includes study of basic anatomy of interest to the artist. [Prereq: ART 105B or IA. Rep once.]

ART 250. Darkroom Photography (3). Fundamentals of fine art analog black-and-white photography. Camera operations, film development, and silver gelatin printing. Discuss work of historical and contemporary fine art photographers.

ART 251. Photography I (3). Fundamentals of digital camera functions and introduction to digital imaging software. Exploration of creative image control and visual communication through lens-based image making.

ART 273. Illustration I (3). Introduction to traditional media illustration workflow, concepts, and materials and techniques. [Rec: ART 105B. Rep twice.]

ART 282. Jewelry/Small Metals I (3). Introduction to fabrication in silver and base metals. Techniques include sawing, soldering, etching, stone setting. Proper tool usage and safety. Problem solving and development of intuitive thinking.

ART 290. Ceramics I (3). Development of basic forming and glazing skills, an understanding of visual form, and creative problem solving.

UPPER DIVISION

ART 301. Topics in Western Art History (3). Topics in western art history from antiquity to the present. [Rep. GE.]

ART 301M. Topics in Western Art History Depth Experience (1). Selected topics in western art history. Explores course topics in greater detail through a combination of seminar meetings, writing assignments, and presentations. [Coreq: ART 301. Rep.]

ART 302. Topics in Global Art History (3). Topics in non-western art history from antiquity to the present. [Rep. DCG-n. GE.]

ART 302M. Topics in Global Art History Depth Experience (1). Selected topics in non-western art history. Explores course topics in greater detail through a combination of seminar meetings, writing assignments, and presentations. [Coreq: ART 302. Rep.]

ART 303. Global Contemporary Art (3). This course explores global contemporary art and theory (post-1970). Emphasis is placed on understanding major trends as well as theoretical models so that students can generate their own informed analysis. [Prereq: ART 104i. DCG-n. GE.]

ART 303M. Global Contemporary Art Depth Experience (1). This course explores global contemporary art and theory in greater detail through a combination of seminar meetings, writing assignments, and presentations. [Coreq: ART 303. Rec: ART 104i.]

ART 304. Topics in American Art (3). Topics in American art history, pre-contact to the present. [Rep. DCG-d. GE.]

ART 304M. Topics in America Art Depth Experience (1). Topics in American art history, pre-contact to the present. Explores course topics in greater detail through a combination of seminar meetings, writing assignments, and presentations. [Coreq: ART 304. Rep.]

ART 321. Drawing II (3). Further development of formal, technical, and conceptual skills. Introduction of color drawing media. Emphasis on drawing as a tool for the visual communication of ideas. [Prereq: ART 105B or IA. Rep.]

ART 324. Drawing: Portfolio Development (3). Build on skills and concepts explored in prerequisite courses. Development of a cohesive series of drawings based on works informed by individual research and interests. [Prereq: ART 321 or 373. Rep.]

ART 325. Life Drawing II (3). Continued study of the form of the human figure from direct observation. Exploration of the ways in which figurative art can be used to communicate ideas. [Prereq: ART 122 or IA. Rep.]

ART 326. Painting II (3). Further develop fundamentals of painting: materials, techniques, form, space, organization, composition, color. Explore individual intuition and vision. Emphasis on visual form and principles rather than subject matter. [Prereq: ART 105B and ART 106 or IA. Rep.]

ART 329. Painting III (3). Further develop individual intuition and vision. Apply, understand, and compare concepts, attitudes, and methods of traditional and contemporary approaches to painting. [Rec: ART 326 or IA. Rep.]

ART 330. Printmaking: Studio Topics (3). Further development of formal, technical, and conceptual skills. Emphasis on larger scale prints, color printing and combinations of print techniques. Rotating concentration on one or two print processes. [Prereq: ART 107 or IA. Rep.]

ART 333. Printmaking Portfolio Development (3). Continued development of print skills to create personally expressive and content-driven artwork. Course explores intensive study of intaglio, relief, monotype, lithography, and/or new processes. [Prereq: ART 330 or IA. Rep.]

ART 337. Photography: Studio Topics (3). In-depth exploration of photographic tools and processes that build upon a basic knowledge of camera functions and analog and/or digital processes. Topics may include: alternative non-silver darkroom processes, digital negatives, large format cameras, and studio lighting. [Prereq: ART 250 or ART 251. Rep once.]

ART 339. Photography: Portfolio Development (3). Preparation for professional art practice. Concentration on developing thematic portfolio and professional presentation methods. Discussion of contemporary photo issues. [Prereq: ART 337 and ART 367. Rep.]

ART 340. Graphic Design II (3). Continued investigation into visual communication with emphasis in typography, layout and design, and information architecture. [Prereq: ART 108. Rep twice.]

ART 343. Graphic Design: Portfolio Development (3). Prepare for entry into professional practice through the development of a market-ready portfolio and work on complex problems. Topic alternates between print and web design. [Prereq: ART 340. Rep.]

ART 345. Sculpture: Metal/Casting/Molds (3). In-depth exploration of casting and mold making. Materials and techniques include bronze, aluminum, ceramic shell, plastics, urethanes, resins, plaster, and body casting. [Prereq: ART 109. Rep with IA.]

ART 346. Sculpture: Materials & Methods (3). Continuation and development of skills with emphasis on newer media. Work with public art, ephemera, installation, earth works, performance. [Prereq: ART 109. Rep with IA.]

ART 347. Sculpture: Portfolio Development (3). Preparation for professional art practice. Emphasis on personal conceptual development and creation of cohesive body of work. [Prereq: ART 345 and ART 346. Rep.]

ART 348. Jewelry/Small Metals: Casting & Fabrication (3). Introduction to casting and fabrication techniques: forming, enameling, cold connections, and stone setting through assigned projects. Alternative materials and patination. Further develop problem solving, intuitive thinking, and personal vocabulary [Prereq: ART 282. Rep.]

ART 349. Jewelry/Small Metals: Studio (3). Further technical and material exploration. Emphasis on development of a cohesive body of work. Preparation for professional art practice. [Prereq: ART 282. Rep.]

ART 350. Ceramics: High Fire (3). Further development of forming and glazing skills associated with high temperature firing and materials. Emphasis on wheel-thrown forms. [Prereq: ART 290. Rep with IA.]

ART 351. Ceramics: Low Fire (3). Further development of forming and glazing skills associ-

ated with low-temperature firing and materials. Emphasis on hand-built forms. [Prereq: ART 290. Rep with IA.]

ART 353. Off-Campus Studies in Art History (1-9). Visit museums, archaeological monuments, collections. [Prereq: 6 units of art history or IA. Rep.]

ART 354. Problems in Art History (1-4). Special topics.

ART 356. Museum & Gallery Practices (3). Overview of museum & gallery operations, including structural organization, collections management, conservation, installation, and exhibitions. Organize, design & install exhibitions in the Reese Bullen Gallery. [Prereq: ART 104i or ART 104K. Rep.]

ART 357B. Curriculum & Development Through Art Education I (3). Examines the relationship between art and the development of children and adolescents. Discuss current theory and practice in art education. *Art education majors only. Beneficial to complete SED 210/410 before this class. Preferably, take fall semester of your junior year.*

ART 357C. Curriculum & Development Through Art Education II (3). Further development in curriculum planning. Students develop a docent program for participating schools and create an educational CD-ROM. *Art education majors only. Beneficial to complete SED 210 before this class. Preferably, take spring semester of your junior year.* [Prereq: ART 357B.]

ART 358. Art Structure (3). Heritage of visual art, aesthetic valuing, creative process in producing art works. Liberal studies/elementary education majors only.

ART 359. Ceramics: Portfolio Development (3). Further develop technical skills, aesthetic awareness, and historical perspectives. Emphasis on personal visual expression and the creation of a cohesive body of work. [Prereq: ART 350 and ART 351] or 2 semesters of ART 350 or 2 semesters of ART 351. Rep.]

ART 367. Photography II (3). Further exploration of digital imaging, including topics such as color theory, creative lighting control, and archival pigment printing. Creative problem solving and investigation of contemporary photo topics. [Prereq: ART 251 or IA. Rep.]

ART 372. Graphic Design: Studio Topics (3). Special assignments/topics addressing current trends and issues in graphic design. [Prereq: ART 108. Rep.]

ART 373. Illustration II (3). Introduction of digital drawing and painting techniques. Focus on the development of a body of work that reflects the individual skills and interests of its maker. [Prereq: ART 108 and ART 273 or ART 112. Rep 3 times.]

ART 395. Topics in Studio Art (1-6). Experimental course in selected problems. [Prereq: one lower division art class or IA. Rep.]

ART 396. Art Workshop (1). Various media. [Rep.]

ART 410. Art History Seminar (4). Capstone class for the art history major. Advanced topics in art history. Focus on research skills and

art historical writing. [Upper division art majors only. Rep.]

ART 437. Professional Practices in Art (3). Capstone course for art majors. Development and refinement of professional practices related to visual arts. [Upper division art majors only.]

ART 482. Museum & Gallery Practices Internship (3). Culminating course for Art Museum and Gallery Practices Certificate. Intern at an arts institution chosen in consultation with the instructor. [Prereq: ART 104i and ART 356. Rep.]

ART 491A. Teaching Assistant — Studio (3). This course provides an introduction to university-level teaching. Under the guidance of a master teacher, students learn curriculum development and will assist the instructor in the studio classroom. [Upper division art majors only. Rec: advanced-level standing in their media area. CR/NC. Rep.]

ART 491B. Teaching Assistant — Art History (3). This course provides an introduction to university-level teaching. Advanced art history students, under the guidance of a master teacher, learn curriculum development as it pertains to the art history classroom. [Upper division art majors only. Rec: advanced-level standing in art history. CR/NC. Rep.]

ART 491C. Teaching Assistant — Art Education (3). This course provides an introduction to university-level teaching. Under the guidance of a master teacher, students will learn curriculum development, as it pertains to the studio classroom. [Prereq: ART 357B and ART 357C. Upper division art majors only. Rec: advanced-level standing in their media area. CR/NC. Rep.]

ART 494. B.F.A. Practicum in Studio Art (4). Cross-disciplinary seminar/lab. Production of a cohesive body of work that demonstrates perceptual acuity and conceptual understanding at a professional level. Required participation in critiques, discussions and readings. [Prereq: ART 437 and senior standing in the BFA program. CR/NC.]

ART 496. Seminar in Art (3). Selected problems. [Prereq: at least 24 lower and upper division art units, or IA. Rep.]

ART 497S. Service Learning & Art Education I (3). Integrates art education theory and practice with service learning concepts in concert with a practicum in the field — forty-five hours of participation assistant teaching in Community Partner visual arts programs. [Prereq: ART 357B and ART 357C. Upper division art education majors only.]

ART 498S. Service Learning & Art Education II (3). Integrates art education theory and practice with service learning concepts in concert with a practicum in the field — forty-five hours of teaching and related activities in Community Partner visual arts programs. [Prereq: ART 497S. Upper division art education majors only.]

ART 499. Directed Study (1-6). Program and hours arranged with staff. [Rep.]